

CHANCE AT:

WIND

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50¢

HOLD SMELL, HEAR, AND EAT YOU WITH #3 FOR A CHANCE TO WIN THE SMELL, HEAR & EAT YOU WITH JACKPOT

1 WINNER & A CHANCE AT THE ROLLING JACKE

Hold SMELL YOU WITH #1,2, 4-8 for a chance to Win the SMELL YOU WITH Jackpot

ROLLING JACKPOT SMELL YOU WITH

(ROLLING JACKPOT AMOUNT)



ROLLING JACKPOT HEAR YOU WITH

(ROLLING JACKPOT AMOUNT)

Hold EAT YOU WITH #14-15 for a chance to Win the EAT YOU WITH Jackpot

(ROLLING JACKPOT AMOUNT)



WINDOW

WINDOW



PICK WINDOW A OR WINDOW I

(PER DEAL)

PICK WINDOW A OR WINDOW B

WINDOW (PER DEAL)

PICK WINDOW A OR WINDOW

OPERATORS ARE RESPONSIBLE TO USE SEAL OPTIONS THAT ARE LEGAL IN YOUR STATE



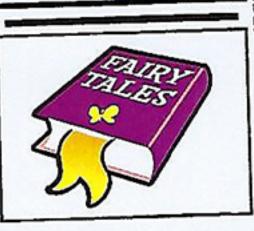
1 WINS LAST BALL

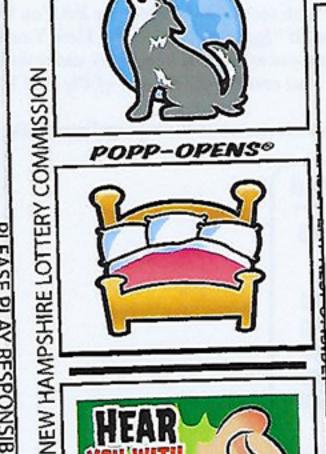




POPP-OPENS®

















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Big Bad Wolf Form # 7881H

Big Bad Wolf- From Arrow International is a new 5-window size, 3 big window game combining instant winners, Bingo Event winners, and a Rolling Jackpot.

The ticket price is \$.50 each with 2200 tickets in a deal The payout is \$755.00 or 68.6% The win ratio is 1 in 15.9 tickets The gross is \$1100.00 The ideal profit is \$345.00

To play, the player would pay \$.50 for a ticket and then open the 3 windows on the backside to reveal the symbols.

Instant Winners: If the symbols inside the ticket match the winning combinations on the ticket front, they are a winner. All instant winners have the Cash Payout feature showing the total amount won.

Event Game Instructions

In addition to instant win tickets, there are 90 total HOLD tickets. These consist of 75 with one Bingo Ball number B1 through O75 and 15 with WOLVES numbered 1 through 15 with a breakdown as follows.

- 2- EAT You With Holders (#14-15)
- 5- HEAR You With Holders (#9, 10, 11, 12 & 13)
- 7- SMELL You With Holders (#1, 2, 4, 5, 6, 7 & 8)
- 1 SMELL, HEAR, and EAT You With (#3)

Once the deal is sold out, the operator shall announce that the Big Bad Wolf game with serial # will be played. The operator will now call bingo balls from the bingo machine.

To Determine the B1-O75 \$50 Bingo Ball winner - The LAST Bingo Ball (B1-O75) called from the bingo machine will determine the \$50 Bingo Ball prize winner.

To Determine the \$200 Big Bad Wolf downline/ prize winner - the player holding the ticket with the corresponding Wolf #1 through #15 that matches the first vertical downline completed on the flashboard will win \$200 (i.e. for Wolf #1 to win, the numbers B1, I16, N31, G46 and O61 would have to be called). Once a vertical row is completed, the operator will stop calling bingo balls and announce the Big Bad Wolf downline/wolf number. The winning wolf number on the ticket corresponding with the top number of the winning vertical row on the bingo flashboard will receive the \$200. There will only be one Wolf down line/ winner in a deal.

In the example below downline #1 would be the prize winner.

| | | #1 | #2 | #3 #4 | #5 | #6 #7 | #8 | #9 #10 | #11 | #12 | #13 | #14 | #15 | | |
|---|----|----|----|-------|----|-------|----|--------|-----|-----|-----|-----|-----|----|----|
| В | | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 |
| 1 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
| N | 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 |
| G | 46 | 47 | 48 | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 |
| 0 | 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 |

To Determine the potential Smell, Hear & Eat Rolling Jackpot Winners -. The winning Wolf downline holder (\$200 winner) also has a chance to win the rolling jackpot of the matching Wolves(s). Example: If the Eat You With (#14-15) downline wins, the holder of that ticket also has a chance at the Big Bad Wolf "Eat You With Rolling Jackpot". The Player will choose a window either A or B for the operator to open on the "Eat You With" section on the Jackpot Card. Under the seal window will either be "Jackpot or Sorry". If "Jackpot" is under the window the player will win the "Eat You With Rolling Jackpot" amount. If "Sorry" is under the window the player will not win any additional money and the game is over. The \$50.00 will roll over to the next deal of the corresponding Eat You With Jackpot, as will the Hear You With and Smell You With Rolling Jackpots.

If the Hear You With (#9-13) downline wins, the holder of that ticket also has a chance at the Big Bad Wolf "Hear You With Rolling Jackpot". The Player will choose a window either A or B for the operator to open on the Hear You With section on the Jackpot Card. Under the seal window will either be "Jackpot or Sorry". If "Jackpot" is under the window the player will win the Hear You With Jackpot amount. If "Sorry" is under the window the player will not win any additional money and the game is over. The \$100.00 will roll over to the next deal of the Big Bad Wolf Hear You With Jackpot, as will the Smell You With and Eat You With Rolling Jackpots.

If the Smell You With (#1,2,4-8) downline wins, the holder of that ticket also has a chance at the Big Bad Wolf "Smell You With Rolling Jackpot". The Player will choose a window either A or B for the operator to open on the Smell You With section on the Jackpot Card. Under the seal windows will either be "Jackpot or Sorry". If "Jackpot" is under the window the player will win the Smell You With Jackpot amount. If "Sorry" is under the window the player will not win any additional money and the game is over. The \$250.00 will roll over to the next deal of the Smell You With Jackpot, as will the Hear You With and Eat You With Rolling Jackpots.

If the Smell, Hear & Eat(#3) downline hold ticket wins, the holder of that ticket also has a chance at ALL THREE ROLLING JACKPOTS. The Player will choose a window either A or B for the operator to open on the Big Bad Wolf Jackpot Cards (1-from the Smell You With section, 1-from the Hear You With section and 1-from the Eat You With section). Under the windows will either be "Jackpot or Sorry". If "Jackpot" is under the Smell You With seal the player will win the Jackpot amount. If "Jackpot" is under the Hear You With seal the player will win the Hear You With Jackpot amount. If "Sorry" is under the seal the player will not win any additional money and the game is over. If any of the Smell, Hear or Eat Jackpots are not won they will roll over to the next corresponding deal of Big Bad Wolf.

If the deal is not completely sold out, the SMELL, HEAR & EAT You With holders and the bingo ball holders will sign their names on the sign up lines on the back of the jackpot card.

| FOF | RM 7881H | | 50¢ per card |
|-----|-------------------------|------|-----------------|
| 220 | 0 cards @ 50¢ | | \$1,100.00 |
| | PAYS | 0 | UT |
| 1 | DOWNLINE | | \$200.00 |
| 1 | EVENT WINNER | | \$50.00 |
| 1 | EAT JACKPOT CONTI | RIBU | TION \$50.00 |
| 1 | HEAR JACKPOT CON | TRIB | UTION\$100.00 |
| 1 | SMELL JACKPOT CO | NTRI | BUTION\$250.00 |
| | INSTAN | r W | /INNERS |
| 1 | | | \$25.00 \$25.00 |
| 2 | INSTANT WINNERS | @ | \$5.00\$10.00 |
| 10 | | | \$1.00\$10.00 |
| 120 | INSTANT WINNERS | @ | \$0.50 \$60.00 |
| PAY | S OUT | | \$755.00 |
| | | | \$345.00 |
| | 68.6% Win Ratio | | |
| _ | 1 | Rali | |

Last Ball 14-15 9, 10, 11, 12, 13 1-2, 4, 5, 6, 7, 8